# ORGANIZING MOBILE WEB EXPERIENCES



# ORGANIZATION



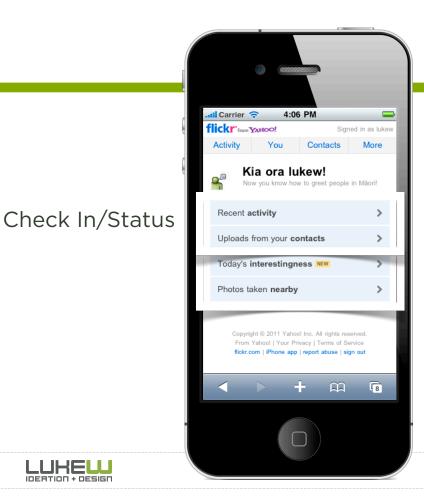
- 1. Mobile Behaviors
- 2. Content First
- 3. Navigation Elements



Lookup/Find
Explore/Play
Check In/Status
Edit/Create



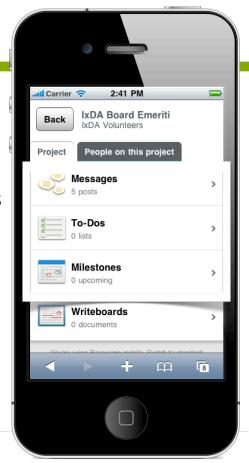




### Explore/Play



### Check In/Status



Edit/Create





### Menu



Marketing

ADRIAN
COLLEGE
Campus
About
Contact

Equestrian Tack
Swap to be held
AC Equestrian team hosts
fundraising event.

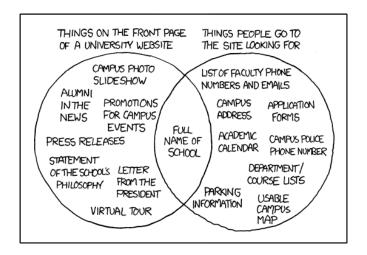
WVAC 107.9 FM Features New Music
Format

Institute for Study
Passport Day

Adrian College, "Unleashing Creativity"

Theta Chi Presents 'The Magic Stu'

Robinson Planetarium Presents Spring
Shows



"I was looking at **the right side** of the Venn diagram I thought, 'That looks like a lot of the current and planned content for **our mobile site**.' I think the only thing we don't have are the admissions application."



Source: XKCD http://xkcd.com/773/ & http://www.dmolsen.com/mobile-in-higher-ed/?p=197

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# MOBILE FIRST

- 1. GROWTH = OPPORTUNITY
- 2. CONSTRAINTS = FOCUS
- 3. CAPABILITIES = INNOVATION



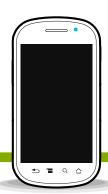
# MOBILE BEHAVIORS

- · Know what mobile is uniquely good at
- Think through how your content/services align with mobile behaviors
- Adjust site organization accordingly



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# ORGANIZATION

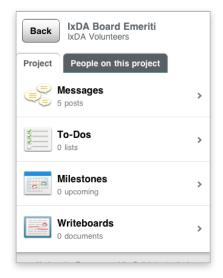


- 1. Mobile Behaviors
- 2. Content First
- 3. Navigation Elements



# Navigation First, Content Second

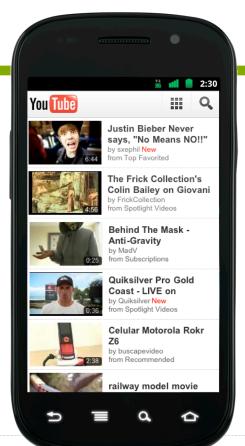




LUHELU IDERTION + DESIGN

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### Minimal Navigation



### Maximum Content



### Minimal Navigation



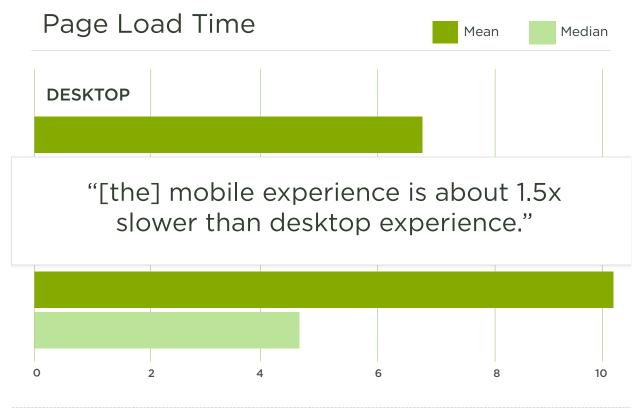
### Maximum Content

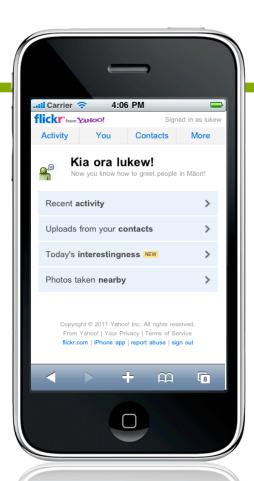


### 1024x768



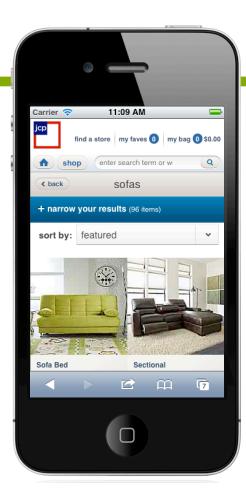
















"In the new app, we present **relevant content up-front** and instantly notify users of new invitations and messages. In other words, we remove the friction of a dashboard and provide **immediate value on app launch**."



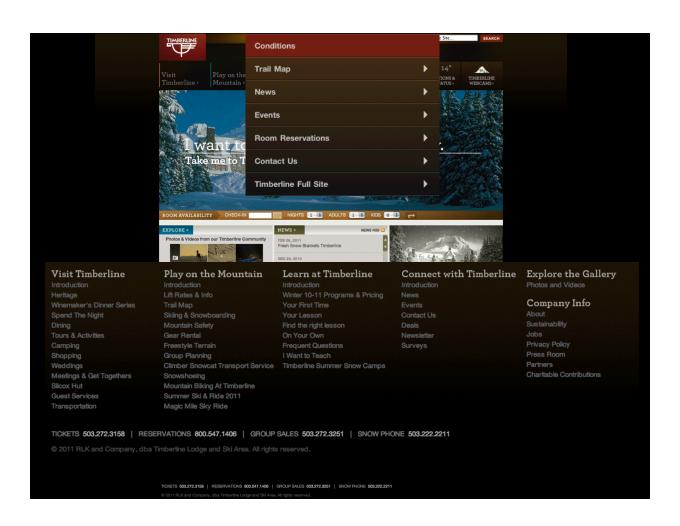


### Check In/Status



Navigation Second







"Mobile users want to see our menu, hours, and delivery number. Desktop users definitely want this 1mb png of someone smiling at a salad."

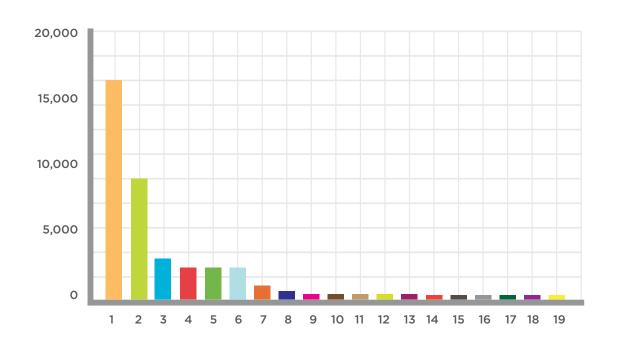
27 Apr via Twitter for Mac ☆ Favorite ₺₽ Retweet ♠ Reply

Retweeted by lillbra and 100+ others



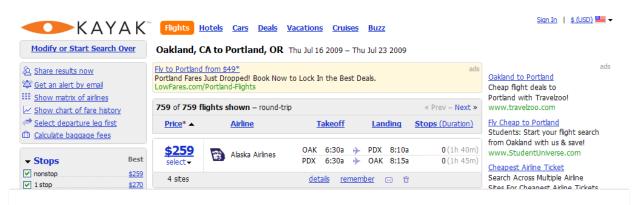


### Top Pages by Visit

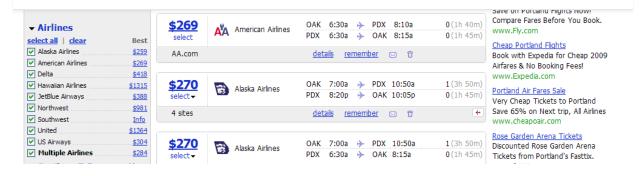


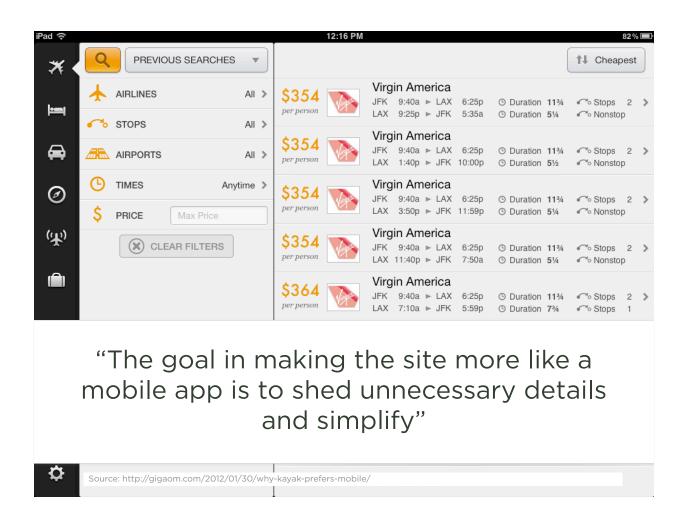


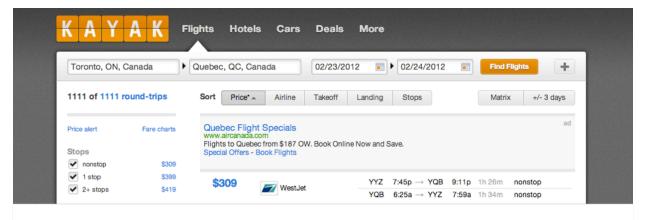
25



"Kayak is now consciously taking design cues from its recently updated iPad and iPhone apps"



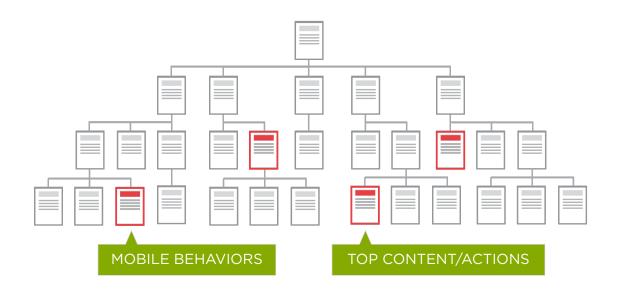




"If something is on the screen and people aren't clicking on, we remove it"



# My Navigation is Deep & Wide

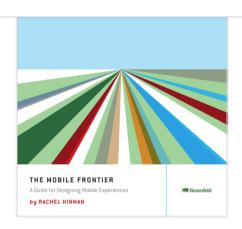




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# "How do you gradually reveal mobile experiences?"

- 1. Nested Doll
- 2. Hub & Spoke
- 3. Bento Box
- 4. Filtered View







### 3. Bento Box



Source: http://slidesha.re/yNf7Qw



### 4. Filtered View

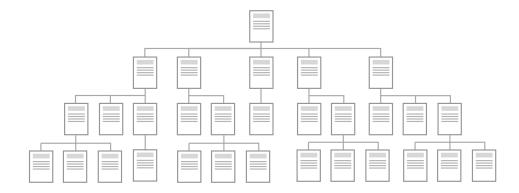
LUHELU IDERTION + DESIGN

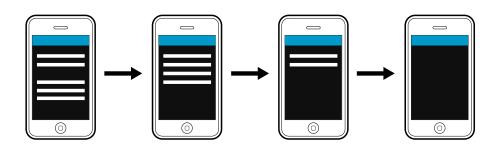




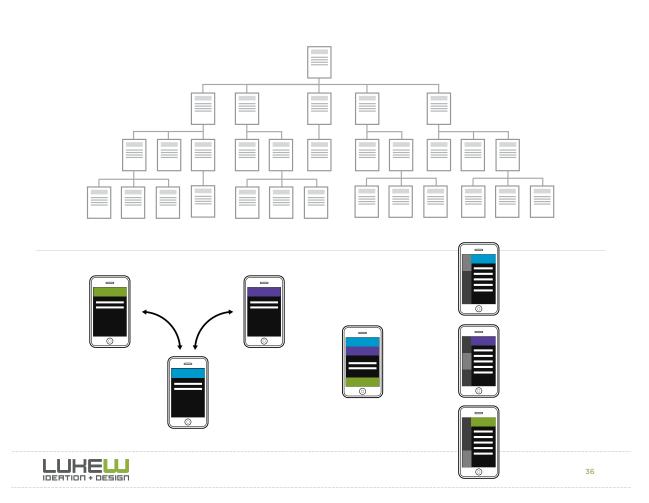












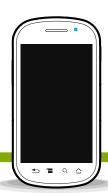
# CONTENT FIRST, NAV 2ND

- Minimal navigation, maximum content
- Focus on what matters most
- Gradually reveal experiences



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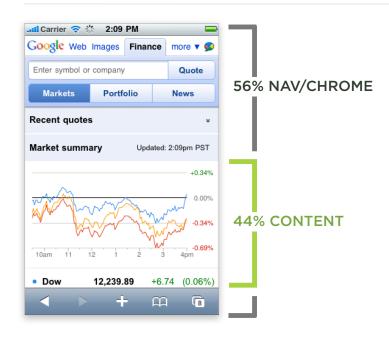
# ORGANIZATION

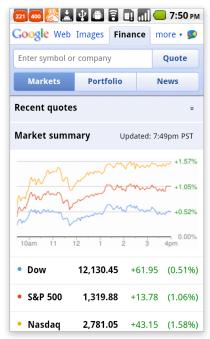


- 1. Mobile Behaviors
- 2. Content First
- 3. Navigation Elements



### **Navigation Elements**

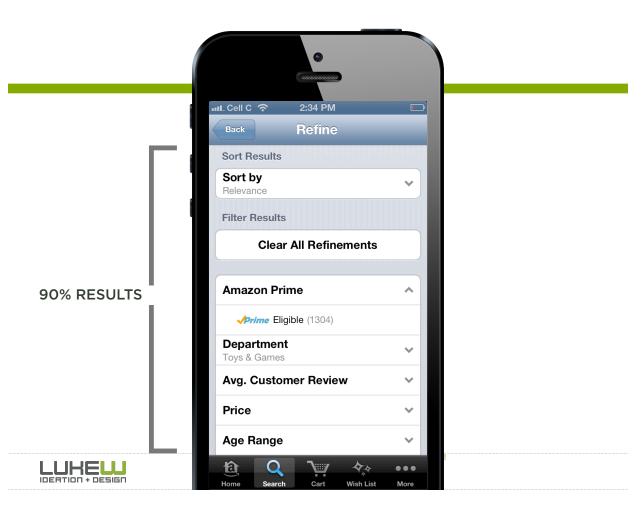








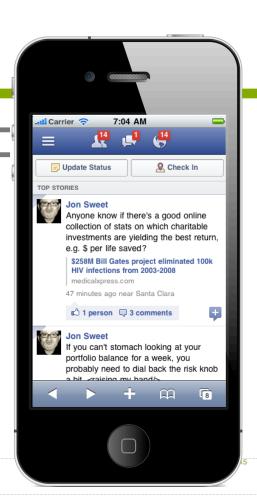






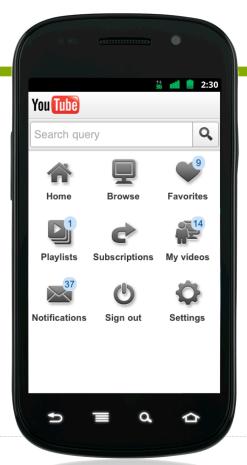




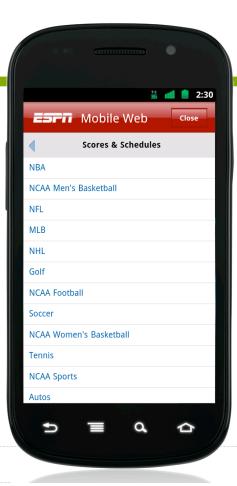




**4 NAV ELEMENTS** 



Full Navigation Page



### Top Navigation Overlay



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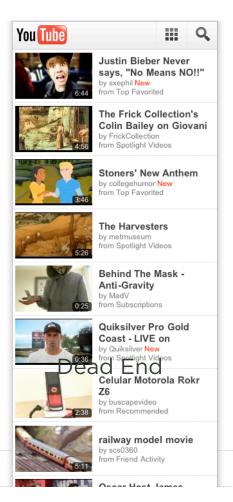




Bottom Navigation Menu

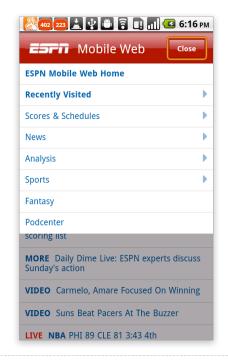






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### **Duplicative Menus**

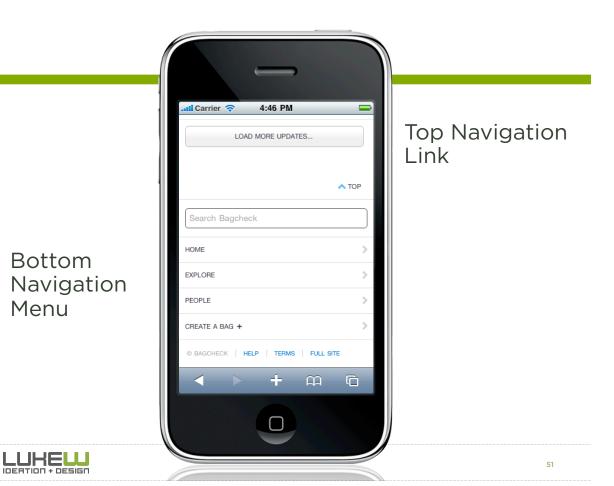






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IDERTION + DESIGN

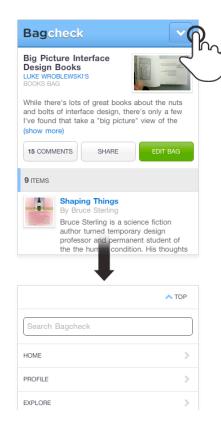


### Best of Both Worlds?

### Minimal Navigation

### No Duplicative Menus



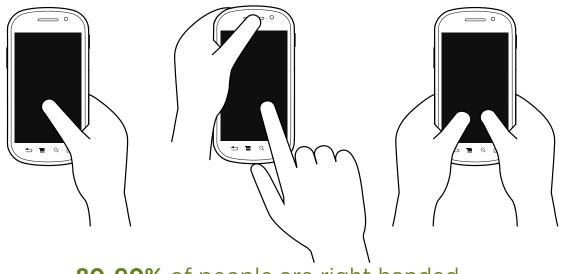


### Just an Anchor Link

# Pivot & Explore

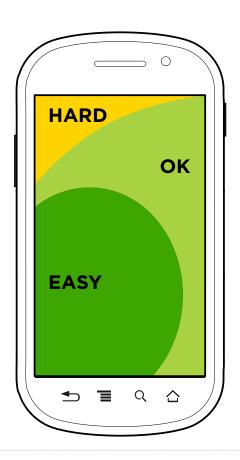
	52

# Smartphone Posture

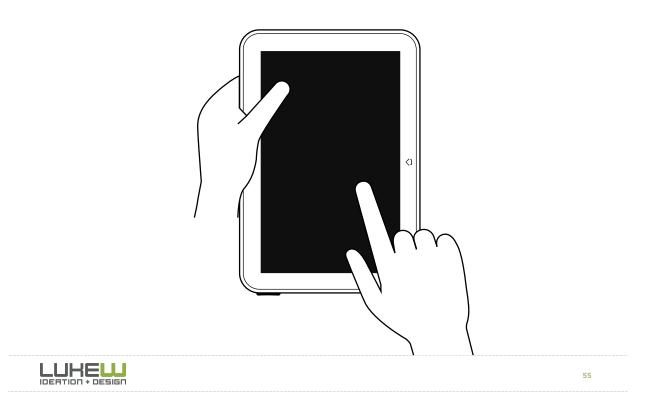


80-90% of people are right handed

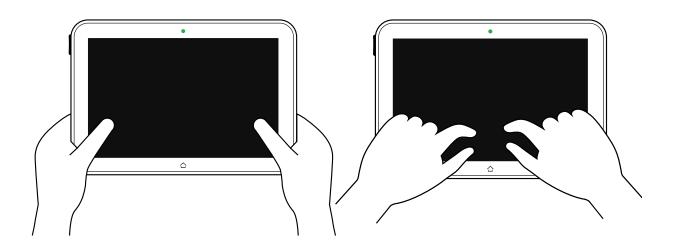


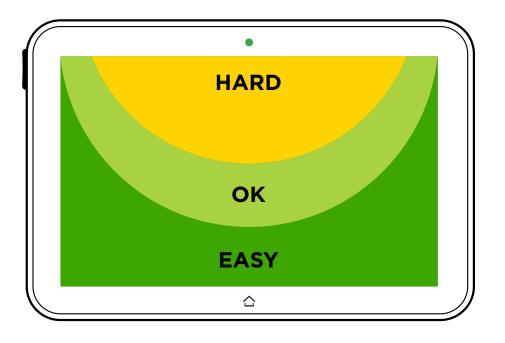


# **Tablet Posture**

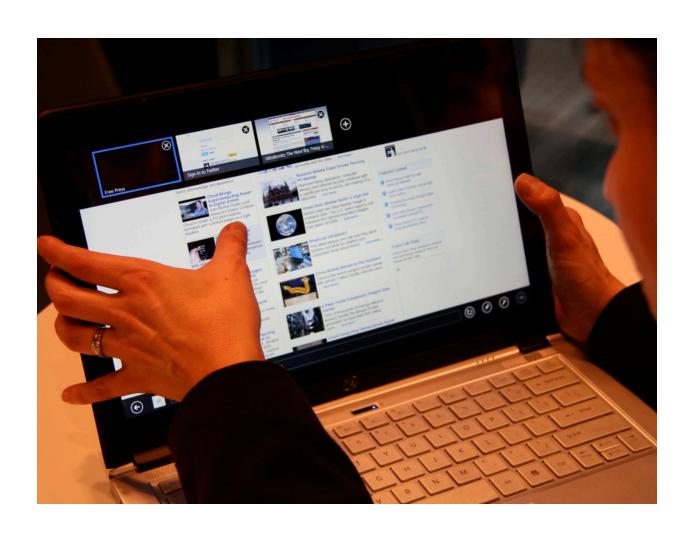


# **Tablet Posture**

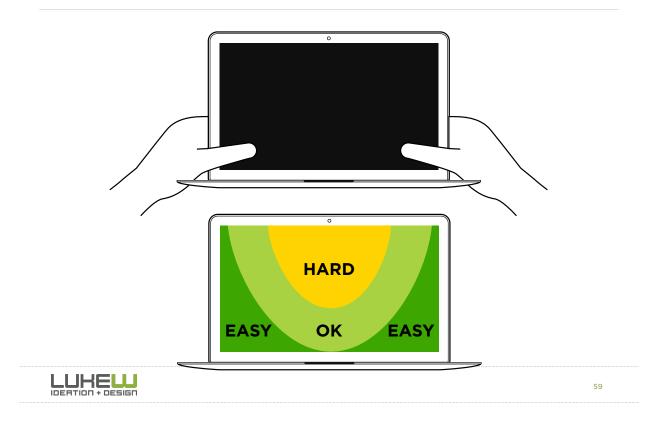


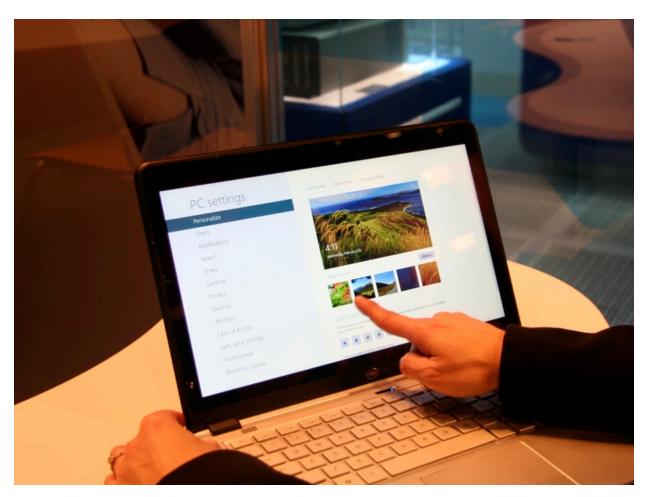




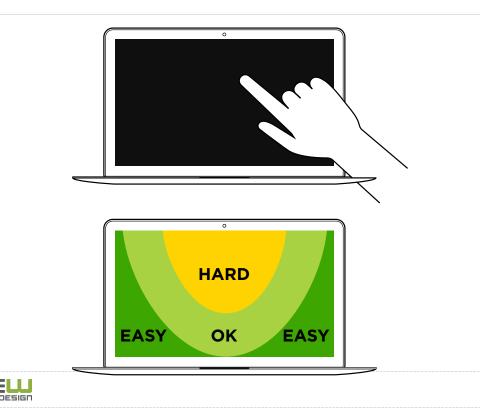


# Ultrabook™ Posture



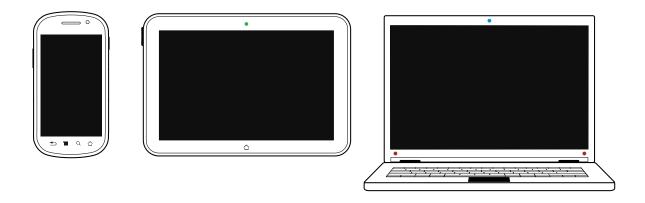


# Ultrabook™ Posture





### **Device Differences**



LUKELL

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# Responsive Web Design



Fluid grids • Flexible images • Media queries





### Space To Breathe

by Nicole Jones for Issue N 2

### The universe overwhelms me at times.

Things are complicated. Time is fragmented. Attention is scarce. Technology encourages interruption. As I get older, I find it harder and harder to function in the noise. I need space to breathe to make anything worthwhile. And I'm not alone in this. The New York Times and The Atlantic have ongoing features about how computers affect our quality of life. Harvard Business Review offers advice on training your brain to focus and making room for reflection.

Linda Stone, a tech writer and consultant, has studied this problem for years. "We've been operating in an increasingly noisy world and taking on the job of staying on top of everything," she said in 2007, "Even though the world may continue to be noisy, increasingly we are craving stillness, meaningful connections, and we're yearning to get to the bottom of things." There are more people, more problems, and more things to do. It's hard to find quiet in such a connected world.

If technology overload isn't reason enough to bring a peaceful conviction to our work, there are millions of people with anxiety disorders to consider. About 18% of U.S. adults have issues with anxiety, myself included.

Anxiety pulls the mind from the present to another moment, just out of reach. When we're anxious, we experience the tension of being in one time and place while thinking about another. Whether concerned for the future or replaying bits of the past, someone in this mindset might feel hurried, tired, agitated, or distracted. Like an overwhelmed multi-tasker, they need space to breathe and time for reflection.

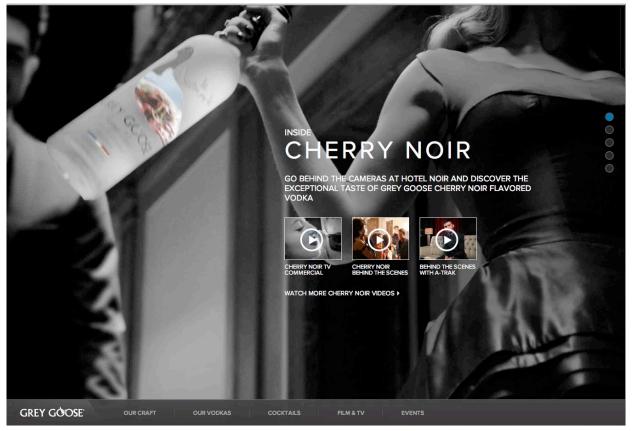
The anti-calm culture



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# Responsive Navigation Patterns

- 1. Footer Anchor
- 2. Toggle Menu
- 3. Select Menu
- 4. Top Navigation



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### 1. Footer Anchor

### **PROS**

- Minimal navigation at top
- One tap access to navigation
- No dead ends
- Comfortable for touch
- No Javascript dependency
- Scalable (high)

# CONS

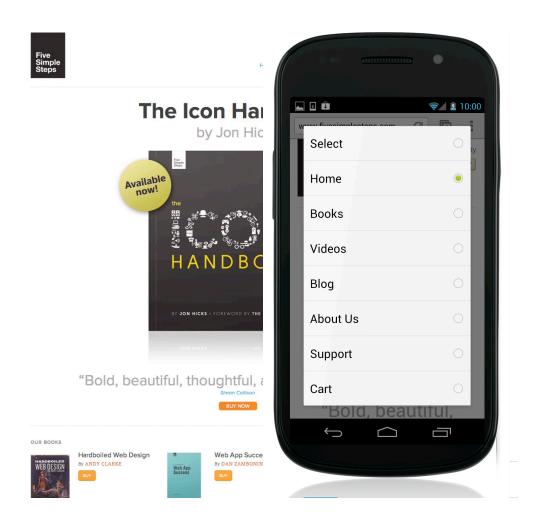
- Anchor jump can be awkward
- No smooth motion (might be expected on mobile)



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### 2. Toggle Menu

# PROS Keeps user in context Smooth animation Minimal navigation at top One tap access to navigation Scalable (med) Animation performance Javascript dependency Potential dead ends Less optimized for touch



### 3. Select Menu

# PROS Minimal navigation at top Pulls up native controls Scalable (med) Lack of styling Handling second-level navigation Javascript dependency Multi-tap operation

MINNEAPOLIS





HOME

PROGRAM

SPEAKERS

VENUE

BLOG SPONSORS

REGISTE

ER ABOL

CONTACT

### The Content Strategy Conference Is Back (And Sold Out)!

### Meet the Speakers

Lou Rosenfeld Ann Rockley Dan Roam Karen McGrane Colleen Jones Kevin Cheng

and many more...



### Stay Connected

Get the latest Confab info every which way outside of a carrier pigeon.

### Confab 2012 is SOLD OUT

By Erik Westra on Jan 30, 2012

It's official: Confab 2012 is sold out and the waiting list is now closed. If



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### 4. Top Navigation

### **PROS**

- Easy to implement
- No Javascript dependencies
- Single source order
- Scalability (low/med)

# **CONS**

- Navigation first, content second (height issues)
- Touch target proximity
- Cross-device linebreaking issues

# Responsive Navigation Patterns

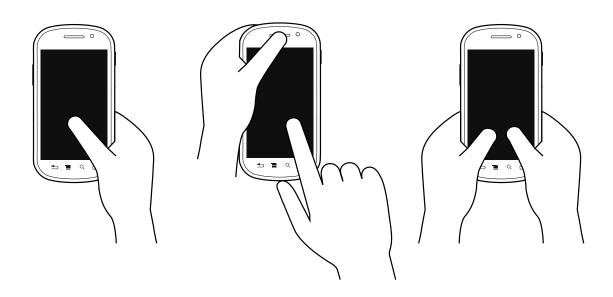
- 1. Footer Anchor
- 2. Toggle
- 3. Select Menu
- 4. Top Navigation



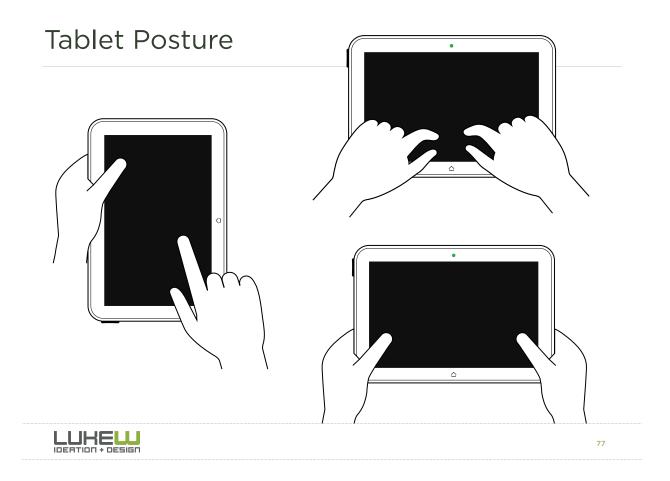
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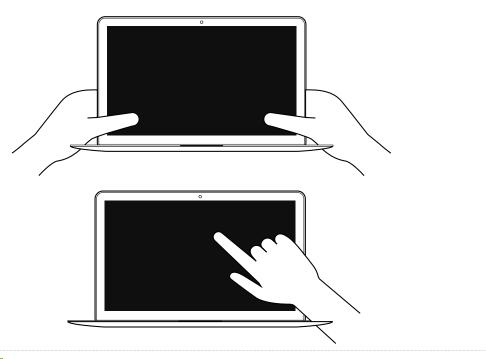
# Smartphone Posture







# Touch Laptop Posture



# Laptop or Tablet?





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# Laptop or Tablet?

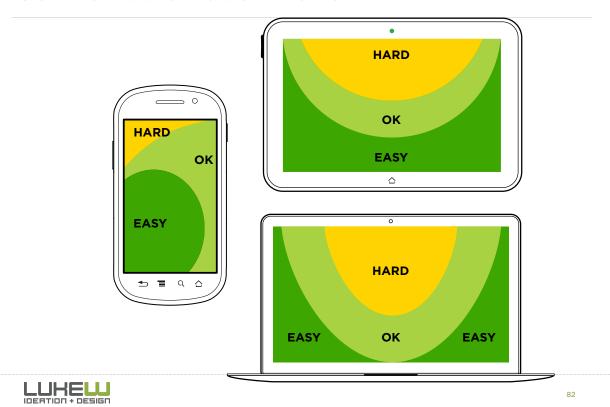




# Laptop or Tablet?

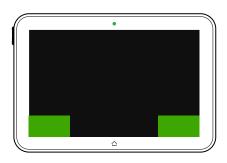


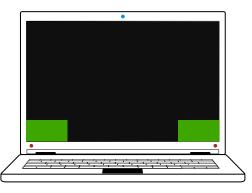
### Comfortable Touch Zones



# Split Navigation













# Responsive Multi-Level Navigation

- 1. Accordion Expansions
- 2. Sideways Panels
- 3. Hubs not Subs



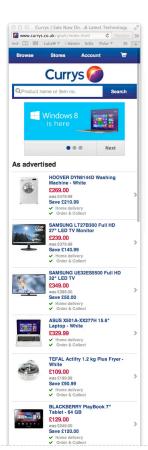
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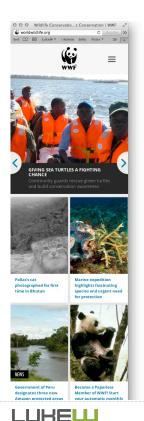












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# NAVIGATION ELEMENTS

- Avoid excessive navigation menus
- Top navigation links for quick access
- Bottom menu for pivoting & exploring
- Adapt as more screen space available



# ORGANIZATION



- 1. Mobile Behaviors
- 2. Content First
- 3. Navigation Elements



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# **THANKS**



